



# Controlling Class Layout for Deep Ordinal Classification via Constrained Proxies Learning

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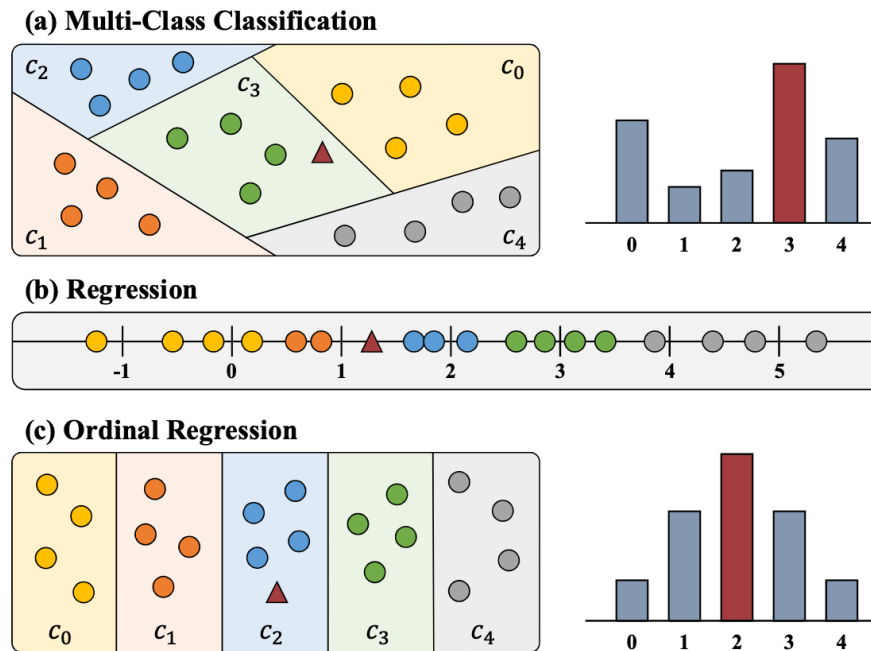
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# Ordinal Classification Task

- It aims to predict the label of samples **on the ordinal scale**.
- It is a learning paradigm lying between classification and regression.
- Compared with **classification**, the classes are naturally **ordered**.
- Compared with **regression**, the number of classes is **finite**, the distance between adjacent classes is **undefined**.



# Existing Methods

- Existing methods seek to **learn the feature space specific to ordinal classification**, which fall into two fashions: **classification & regression**.
- **For the case of classification:**
  - Both feature space and output label distribution **don't show ordinal property**.
  - Researchers proposed to make **implicit ordinal constraints** on feature space by recoding the labels.
  - The feature space is constrained in a **SOFT** way by constraining the output label distribution.
- **For the case of regression:**
  - The samples are mapped into a **one-dimensional space**, which is **ordered in nature**.
  - The samples are regressed into the **continuous** real numbers, which need to be **discretized** into classes by the learned boundaries.
  - The feature space is constrained in a **HARD** way by utilizing the ordinal nature of the one-dimensional space.

# Motivation

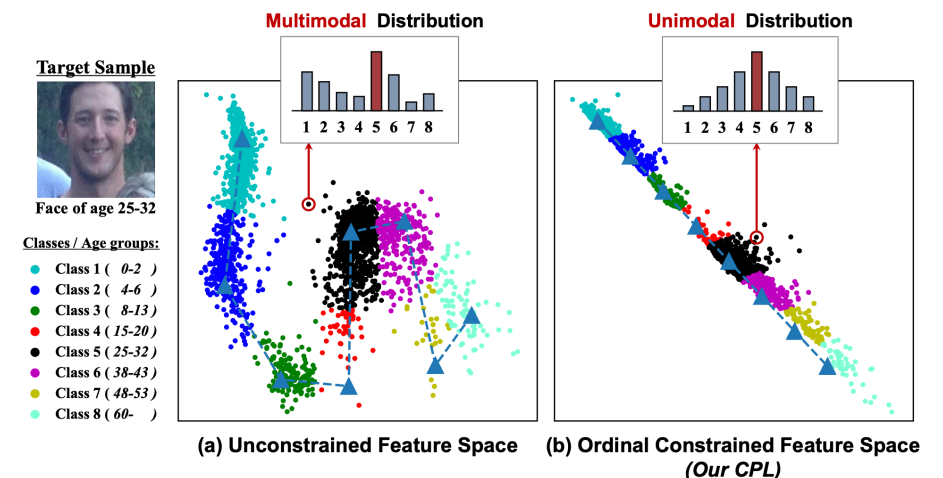
- We consider whether we can **explicitly constrain** the **global layout** of samples in the feature space to make it **reflect the ordinal nature** of classes.

## ➤ Unconstrained Feature Space

- The layout of samples can **hardly guarantee the ordinal nature of classes**.
- The samples of some **faraway** classes may be **closely distributed**, which results in **multimodal** probability distributions.

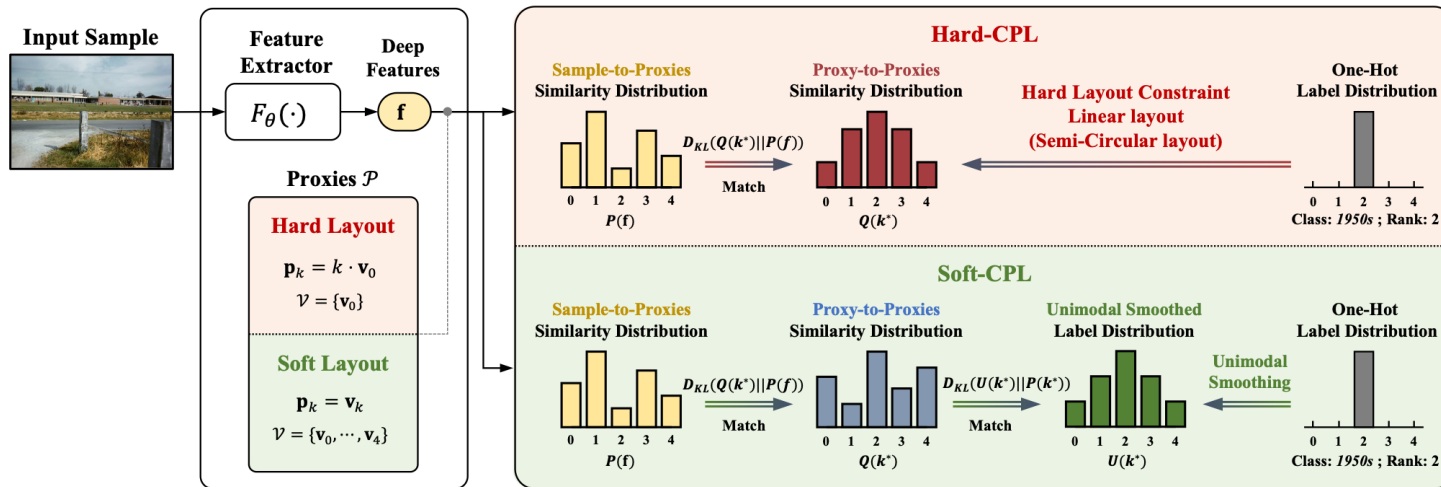
## ➤ Ordinal-Constrained Feature Space

- The sample clusters are **arranged in class order** in the feature space.
- The samples can always get the **unimodal** probability distribution (the **ideal** probability distribution).
- With such ordinal constrained layout, **ordinal nature of classes can be guaranteed**.



# Constrained Proxies Learning (CPL)

- CPL learns a proxy for each class in feature space so as to make samples belonging to the **same class** can be **closely clustered together** around the corresponding proxy.
- The basic objective is to encourage the **sample feature** to be close to the **target proxy** and to be far away from **other proxies** according to their **relative ordinal distance** with the target proxy in the feature space.
- The **basic loss function** of our CPL is to encourage the **sample-to-proxies similarity distribution** to match the **proxy-to-proxies similarity distribution**.



## Basic Loss

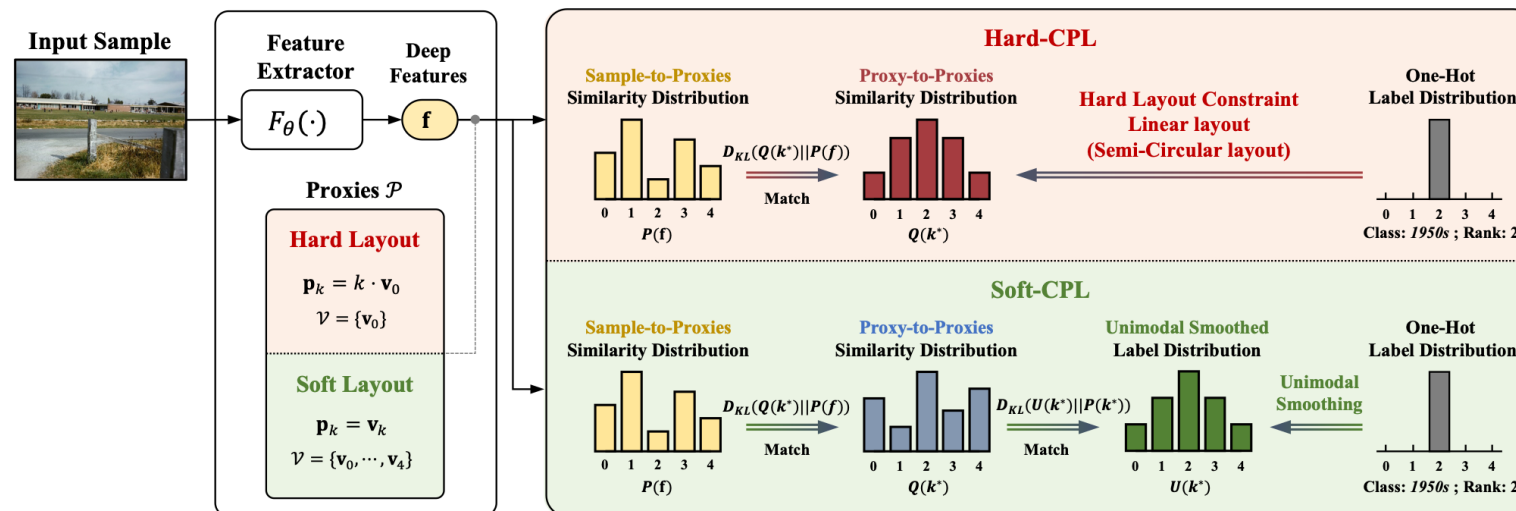
$$Q_k(k^*) = \frac{\exp(\text{sim}(\mathbf{p}_{k^*}, \mathbf{p}_k))}{\sum_{k'=0}^{K-1} \exp(\text{sim}(\mathbf{p}_{k^*}, \mathbf{p}_{k'}))}$$

$$P_k(\mathbf{f}) = \frac{\exp(\text{sim}(\mathbf{f}, \mathbf{p}_k))}{\sum_{k'=0}^{K-1} \exp(\text{sim}(\mathbf{f}, \mathbf{p}_{k'}))}$$

$$\mathcal{L}_{\text{basic}}(\mathbf{f}, k^*) = D_{\text{KL}}[Q(k^*) || P(\mathbf{f})]$$

# Constrained Proxies Learning (CPL)

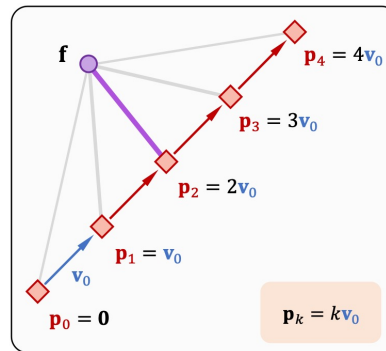
- CPL aims to **constrain the global layout of proxies** in feature space to make it more suitable for ordinal classification.
- Two strategies of layout constraint are considered: **hard layout constraint (Hard-CPL)** and **soft layout constraint (Soft-CPL)**.
- **Hard-CPL**: proxies are constrained to be generated in a specific way so that they can be placed in a **predefined ordinal layout**.
- **Soft-CPL**: proxies are constrained to be placed in an ordinal layout corresponding to a **specific unimodal distribution**.



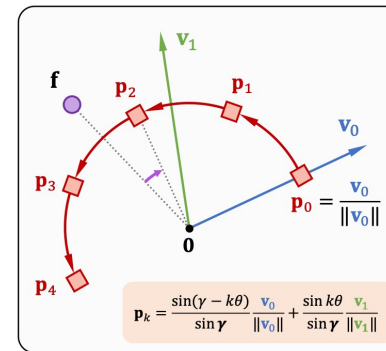
# Hard-CPL

- Proxies are constrained to be generated in a specific way so that they can be placed in a predefined ordinal layout.
- Considering that the ordinal layout is different under different metrics, two instantiations are provided:
  - A linear layout specific to the Euclidean distance metric (H-L);
  - A semicircular layout specific to the cosine similarity metric (H-S).
- Only the basic loss is used for model training of Hard-CPL.  $\mathcal{L}_H = \mathcal{L}_{\text{basic}}$

The generated proxies of (a) H-L and (b) H-S.



(a) Linear Layout



(b) Semicircular Layout



# Soft-CPL

- For **Soft-CPL**, we **relax** the hard layout constraint, allowing proxies not to be placed in strict layout.
- We allow **the proxies to be learned freely** and only constrain that the proxy layout should always **produce unimodal proxy-to-proxies similarity distribution** for each proxy.
- To constrain the **proxy-to-proxies similarity distribution**  $Q(k^*)$  to be **unimodal**, we define a **unimodal smoothed label distribution**  $U_k(k^*)$  by a **unimodal smoothing function**  $E(\cdot; \cdot)$  and the softmax function:

$$U_k(k^*) = \frac{\exp(E(k; k^*))}{\sum_{k'=0}^{K-1} \exp(E(k'; k^*))}$$

- The loss function uses an extra unimodal loss function:

$$\mathcal{L}_{\text{unimodal}}(k^*) = D_{\text{KL}}[U(k^*) \| Q(k^*)]; \quad \mathcal{L}_{\text{S}} = \mathcal{L}_{\text{basic}} + \alpha \mathcal{L}_{\text{unimodal}}$$

- For the **unimodal smoothing function**  $E(\cdot; \cdot)$ , we consider two classic unimodal distributions as examples:
  - Soft-CPL based on **Poisson** distribution:  $E(k; k^*) = \frac{1}{\tau_p} \cdot \text{LPMF} \left( k; k^* + \frac{1}{2} \right)$ ;
  - Soft-CPL based on **Binomial** distribution:  $E(k; k^*) = \frac{1}{\tau_b} \cdot \text{LPMF} \left( k; K - 1, \frac{2k+1}{2K} \right)$ .

# Datasets & Evaluation Metrics

## ➤ Datasets

- **Historical Color** is a small and balanced ordinal classification dataset which contains images captured on five decades, from *1930s* to *1970s*, each of which has 265 images.
- **Adience Face** contains 26,580 face photos from 2,284 subjects. The dataset is divided into 8 age groups, which are *0-2*, *4-6*, *8-13*, *15-20*, *25-32*, *38-43*, *48-53*, and *elder than 60 years old*, respectively.
- **Image Aesthetics** provides 13,774 Flickr image URLs. The dataset contains four categories of images, namely **nature**, **animals**, **people**, and **urban**. The quality of each image is scored by at least five graders on the five scales, i.e., *unacceptable*, *flawed*, *ordinary*, *professional*, and *exceptional*.

## ➤ Evaluation Metrics

- **Accuracy**
- **Mean Absolute Error (MAE)**

# Performance Comparison

- Compared with all baseline methods, the proposed CPL **achieves overall better performance**.
- **Hard-CPL** generally achieves **better MAE** than Soft-CPL, while **Soft-CPL** generally achieves **better accuracy** than Hard-CPL.
- For **Soft-CPL**, the strategy using **Euclidean** distance achieves **better** results than that using **cosine** similarity.

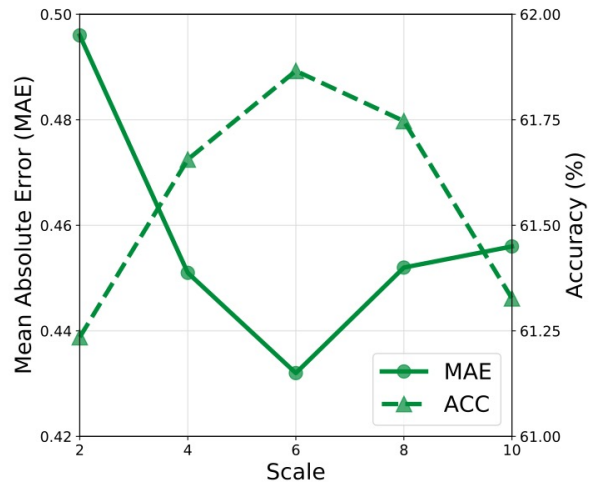
Table 1: The performance (accuracy and MAE) of all comparison methods on **Historical Color** dataset and **Adience Face** dataset. The feature extractors are all VGG-16. The best measures are **in bold**, and the second best measures are underlined.

Methods	Historical Color		Adience Face		
	Accuracy (%) $\uparrow$	MAE $\downarrow$	Accuracy (%) $\uparrow$	MAE $\downarrow$	
<b>Classification</b> (Liu, Kong, and Goh 2018)	48.94 $\pm$ 2.54	0.89 $\pm$ 0.06	54.0 $\pm$ 6.3	0.61 $\pm$ 0.08	
<b>Regression</b> (Niu et al. 2016)	42.24 $\pm$ 2.91	0.79 $\pm$ 0.03	56.3 $\pm$ 4.9	0.56 $\pm$ 0.07	
<b>Ranking</b> (Li et al. 2021)	44.67 $\pm$ 4.24	0.81 $\pm$ 0.06	56.7 $\pm$ 6.0	0.54 $\pm$ 0.08	
<b>CNNPOR</b> (Liu, Kong, and Goh 2018)	50.12 $\pm$ 2.65	0.82 $\pm$ 0.05	57.4 $\pm$ 5.8	0.55 $\pm$ 0.08	
<b>GP-DNNOR</b> (Liu, Wang, and Kong 2019)	46.60 $\pm$ 2.98	0.76 $\pm$ 0.05	57.4 $\pm$ 5.5	0.54 $\pm$ 0.07	
<b>SORD</b> (Diaz and Marathe 2019)	–	–	59.6 $\pm$ 3.6	0.49 $\pm$ 0.05	
<b>POEs</b> (Li et al. 2021)	54.68 $\pm$ 3.21	0.66 $\pm$ 0.05	60.5 $\pm$ 4.4	0.47 $\pm$ 0.06	
<b>UPL</b>	<b>Euclidean Distance</b>	52.20 $\pm$ 3.84	0.71 $\pm$ 0.07	58.1 $\pm$ 3.2	0.48 $\pm$ 0.05
	<b>Cosine Similarity</b>	51.32 $\pm$ 2.99	0.74 $\pm$ 0.05	56.8 $\pm$ 4.5	0.51 $\pm$ 0.07
<b>CPL</b>	<b>Hard-Linear</b>	55.71 $\pm$ 3.20	<b>0.63 <math>\pm</math> 0.06</b>	61.6 $\pm$ 2.6	<b>0.43 <math>\pm</math> 0.04</b>
	<b>Hard-Semicircular</b>	55.41 $\pm$ 3.21	<u>0.64 <math>\pm</math> 0.06</u>	61.8 $\pm$ 3.1	<b>0.43 <math>\pm</math> 0.04</b>
<b>CPL</b>	<b>Soft-Poisson</b>	57.28 $\pm$ 3.41	0.65 $\pm$ 0.07	61.3 $\pm$ 3.7	0.45 $\pm$ 0.05
	<b>Soft-Binomial</b>	56.99 $\pm$ 2.44	0.65 $\pm$ 0.05	61.1 $\pm$ 4.0	0.46 $\pm$ 0.05
<b>CPL</b>	<b>Soft-Binomial</b>	<b>57.96 <math>\pm</math> 3.14</b>	0.66 $\pm$ 0.08	<b>62.1 <math>\pm</math> 3.6</b>	0.44 $\pm$ 0.04
	<b>Soft-Binomial</b>	<u>57.66 <math>\pm</math> 3.11</u>	0.65 $\pm$ 0.06	<u>61.9 <math>\pm</math> 4.5</u>	<u>0.44 <math>\pm</math> 0.05</u>

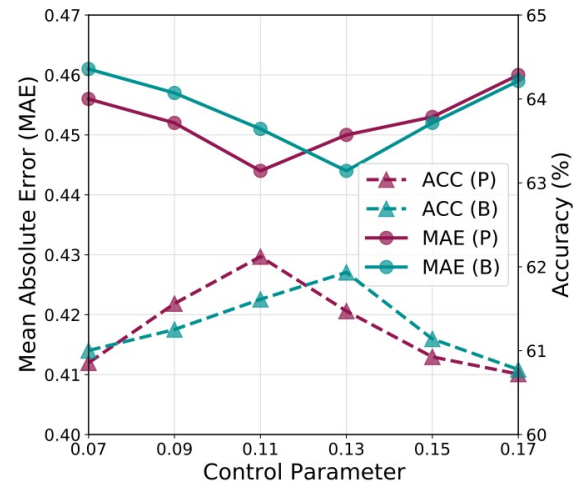
Table 2: The performance (accuracy and MAE) of all comparison methods on **Image Aesthetics** dataset. The feature extractors are all VGG-16. The best measures are **in bold**, and the second best measures are underlined.

Methods	Accuracy (%) $\uparrow$					MAE $\downarrow$					
	Nature	Animals	Urban	People	Overall	Nature	Animals	Urban	People	Overall	
<b>Classification</b> (Liu, Kong, and Goh 2018)	70.97	68.02	68.19	71.63	69.45	0.305	0.342	0.374	0.412	0.376	
<b>Regression</b> (Li et al. 2021)	71.52	70.72	71.22	69.72	70.80	0.378	0.397	0.387	0.400	0.390	
<b>Ranking</b> (Niu et al. 2016)	69.81	69.10	66.49	66.49	68.96	0.313	0.331	0.349	0.312	0.326	
<b>CNNPOR</b> (Liu, Kong, and Goh 2018)	71.86	69.32	69.09	69.94	70.05	0.294	0.322	0.325	0.321	0.316	
<b>SORD</b> (Diaz and Marathe 2019)	73.59	70.29	<u>73.25</u>	70.59	72.03	0.271	0.308	<b>0.276</b>	0.309	0.290	
<b>POEs</b> (Li et al. 2021)	73.62	71.14	72.78	72.22	72.44	0.273	0.299	<u>0.281</u>	0.293	0.287	
<b>UPL</b>	<b>Euclidean Distance</b>	71.82	68.21	69.24	68.98	69.56	0.283	0.343	0.313	0.341	0.320
	<b>Cosine Similarity</b>	72.88	68.68	69.88	69.81	70.31	0.284	0.325	0.311	0.352	0.318
<b>CPL</b>	<b>Hard-Linear</b>	74.43	72.11	72.99	72.53	73.02	<b>0.260</b>	<b>0.289</b>	0.283	<u>0.287</u>	<b>0.280</b>
	<b>Hard-Semicircular</b>	74.35	71.50	72.91	72.33	72.77	<u>0.262</u>	<u>0.297</u>	0.288	0.290	<u>0.284</u>
<b>CPL</b>	<b>Soft-Poisson</b>	74.46	71.73	72.94	72.45	72.90	0.267	0.302	<u>0.281</u>	0.297	0.287
	<b>Soft-Poisson</b>	74.53	71.39	72.97	72.38	72.82	0.270	0.299	0.287	<b>0.286</b>	0.286
<b>CPL</b>	<b>Soft-Binomial</b>	<b>74.97</b>	<b>72.61</b>	<b>73.28</b>	<u>72.61</u>	<b>73.37</b>	0.262	0.297	0.285	0.299	0.286
	<b>Soft-Binomial</b>	<u>74.62</u>	<u>72.28</u>	73.20	<b>72.74</b>	<u>73.21</u>	0.265	0.301	0.286	0.294	0.287

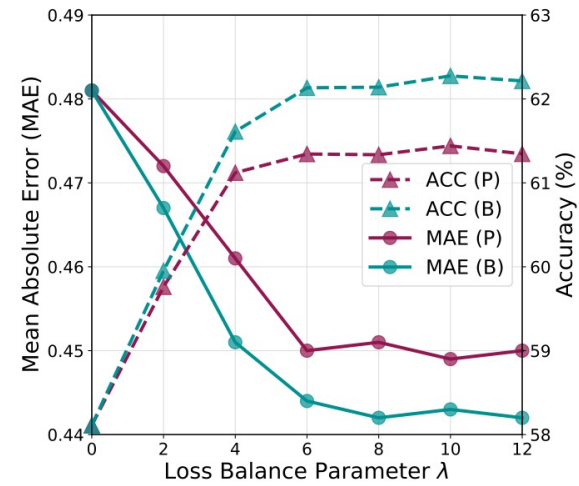
# Model Analysis



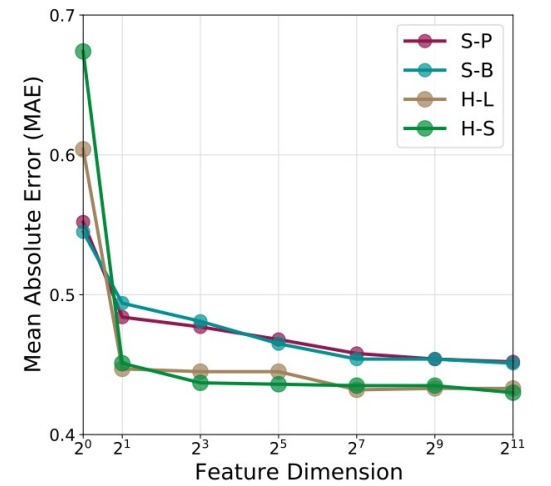
(a) Effect of Scale Parameter



(b) Effect of Control Parameter

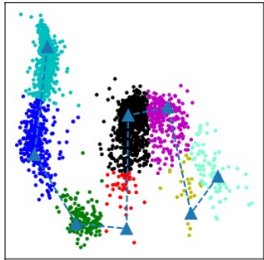


(c) Effect of Tradeoff Parameter

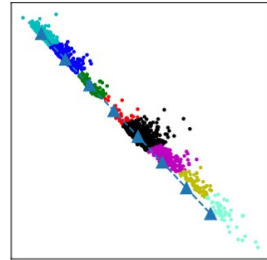


(d) Effect of Feature Dimension

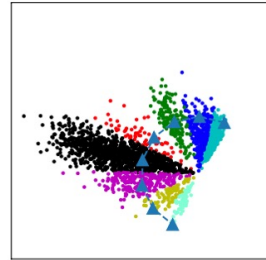
# Visualization



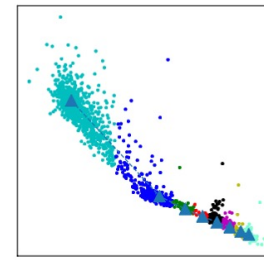
(a) UPL



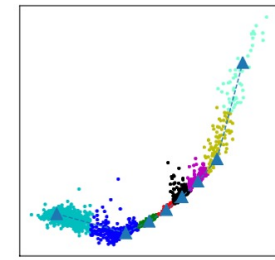
(b) Hard-CPL-Linear



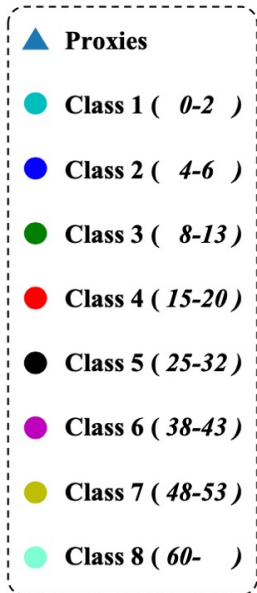
(c) Hard-CPL-Semicircular



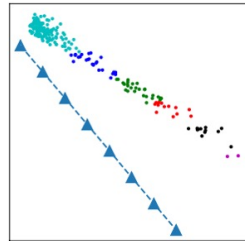
(d) Soft-CPL-Poisson



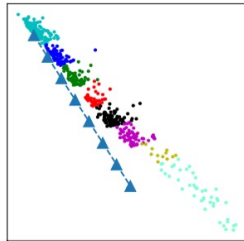
(e) Soft-CPL-Binomial



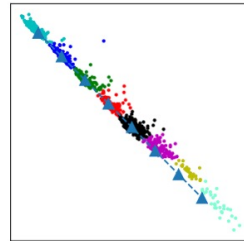
Training process of Hard-CPL-Linear



(b-1) 1st epoch

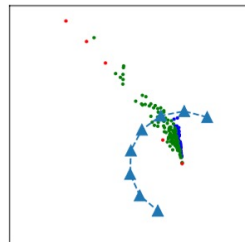


(b-2) 13th epoch

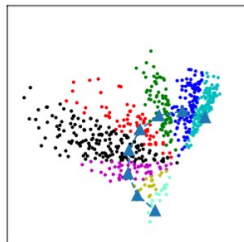


(b-3) 48th epoch

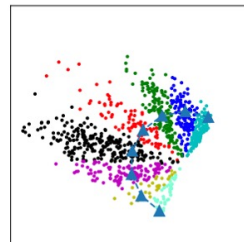
Training process of Hard-CPL-Semicircular



(c-1) 1st epoch

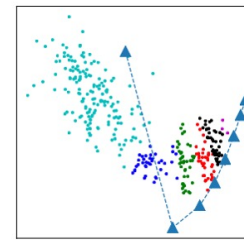


(c-2) 13th epoch

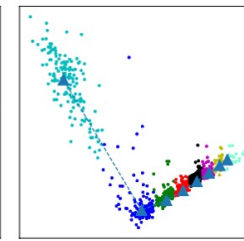


(c-3) 48th epoch

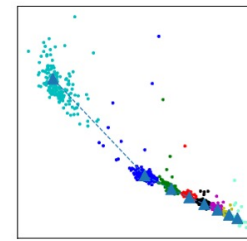
Training process of Soft-CPL-Poisson



(d-1) 1st epoch

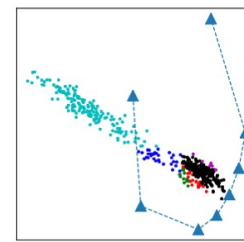


(d-2) 13th epoch

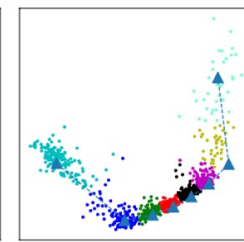


(d-3) 48th epoch

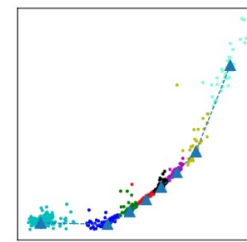
Training process of Soft-CPL-Binomial



(e-1) 1st epoch



(e-2) 13th epoch



(e-3) 48th epoch

# Conclusion

## ➤ Major Contributions

- We propose a **constrained proxies learning** method to **explicitly control the global layout of classes** in high-dimensional feature space, making it more suitable for ordinal classification.
- We propose both the **hard and soft layout constraints of proxies**, and explore some example layouts for both of them (i.e., two strict ordinal layouts for hard constraint and two relaxed ordinal layouts for soft constraint).
- We conduct experiments on **three public datasets** and show that the proposed CPL achieves **better performance** than previous ordinal classification methods.

## ➤ Future Work

- We will try to verify our method on **more ordinal classification datasets**.
- We will try to improve the ordinal classification performance from the perspective of **graph learning**.



# Thanks!

